1.1. Project 2: Protein folding

Protein folding is an extremely hot topic in medical research these days, unfortunately protein folding is extremely computationally demanding and requires a huge supercomputer to fold even the simplest proteins. Luckily the task of calculating protein foldings is quite well suited for Grid computing.

Proteins are made up of amino-acids, of which there are 20 types. Thus a protein can be viewed as a sequence of aminoacids and folding such a sequence means that the sequence 'curls up' until there is a minimum of unbound energy present in the protein.



Figure 1 Example of a protein fold.

As computer scientists we need not concern ourselves with the chemistry behind protein-foldings. Instead we can play with a simplified version of proteins called prototeins – proto-type proteins.

1.1.1. Prototeins

Our simplified prototeins are folded in only two dimensions and only in 90 degree angles. This is much simpler than real three dimensional foldings with angles depending on the amino-acids that are present at the fold, but as a model it's quite sufficient. Our amino-acids are also reduced to two types; Hydrophobic (H) and Hydrophilic (P). When our prototein is folded it will seek the minimal unbound energy, modeled by the highest number of H-H neighborships.



Figure 2 A prototein with 15 H-H bindings.

Even though prototeins seems very simplified we can still learn quite a lot about real protein-foldings from the way the prototeins are folded.

You can read more on prototeins in: http://www.americanscientist.org/template/AssetDetail/assetid/15717.

1.1.2. Programming Task

The solution should be parallelized implemented using PVM, and may be based on the sequential version available. The code should be run on from one through at least 8 CPUs.