

# Example: Dells "customize it"

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- Entry level laptop, 11 controls:  
( 2, 2, 2, 2, 2, 3, 2, 2, 3, 4, 7 )  
32,256 combinations
- High end laptop, 13 controls:  
( 2, 2, 2, 2, 2, 3, 2, 2, 3, 4, 7, 4, 4 )  
2,322,432 combinations
- Test everything in high end?!  
Every combinations takes  $\frac{1}{10}$  second = 64 hours

# When to test?

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- "When testing costs more than not testing, then don't do it."
- Techniques to lower quality-test costs

# Solving the problem

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- Random sampling
- Pairwise sampling
- N-wise sampling

# Random sampling

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- Check random inputs = eventually find the bugs
- Level of confidence about a level of quality
- 99% confidence, 99% bug free

<b>Combinations</b>	<b>Tests</b>
100	99
1,000	943
10,000	6,247
100,000	14,627
1,000,000	16,369
10,000,000	16,613
100,000,000	16,638

# 99% confidence for one million combinations

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Quality	Required samples
90%	166
99%	16,393
99,9%	624,639
99,99%	994,027
99,999%	999,940

# Pairwise sampling

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- Not individual variables, but combinations

- Example

<b>CPU</b>	<b>Memory</b>	<b>Storage</b>
Bargain	Minimal	Large
Consumer	Average	Very large
Power user	Excessive	Huge

- 27 unique combinations, 9 pairwise combinations

- Entry level laptop: 31 tests, High end laptop: 36 tests

# N-wise sampling

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- Extend pairwise testing to n-wise testing
- $N = 3 \approx 90\%$
- $N = 4$ , rarely uncovers more bugs

Number of tests for a given N		
N	Entry level	High end
1	11	13
2	31	36
3	<u>110</u>	<u>179</u>
4	318	749
5	814	2812

# Order relevance

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- No assumptions of testing order → fixed input
- $M$  controls =  $M!$  possible sequences
- Every  $n$ -wise testing must be tested in  $M!$  sequences
- Split up controls in multiple screens to lower number of sequences
- Example: 10 controls is split up in two screens.  $10! = 3,6\text{mio.}$   $5! * 5! = 14,400$



# Order relevance cont'd

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- Only need interdependency. N! instead of M!
- Instead look at unique sequences. The binomial coefficient:

$$\binom{n}{k} = \frac{n!}{k! \cdot (n - k)!}$$

Non-unique sequences		
N	Entry level	High end
1	11	13
2	62	72
3	<u>660</u>	<u>1,074</u>
4	7,632	17,976
5	97,680	337,440

Unique sequences		
N	Entry level	High end
1	11	13
2	55	78
3	<u>165</u>	<u>286</u>
4	330	715
5	462	1,287

# Applying knowledge

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- Apply knowledge of application, find the dependencies for each control
- Ideally, this would result in two or more disconnected graphs

- Example:

7 controls with each 5 options

N	7 controls		4 + 4 controls	
	Order doesn't matter	Order matters	Order doesn't matter	Order matters
3	236	8,260	306	1,440

