Unit testing: cppunit Jacob de Fine Skibsted

Main purpose

Test individual components of software.Automation.

Methodology

Usually applied to object oriented programing.

 Uses common baselines known as test fixtures for individual components.

Typically uses a framework although unit testing may be done without.

Advantages

Designing software with unit testing in mind may yield better software – the programmer is forced to isolate components.

Easy refactoring of code.

The unit test is a form of documentation in itself.

Drawbacks

Multiple code bases must be maintained.

Time consuming.

Programmers tend to believe everything works when the unit testing is ok.

Frameworks

Boost test library.

cppunit – no template support or exception support.

NUnit – unit testing for .NET

cppunit

- Derived from jUnit.
- Centered around unit testing as a concept –
 C++ language specific constructs are not supported. (Use TUT instead).
- Object oriented.
- Subset defined tests are created by inheriting cppunit classes.
- Substance Using assertion macros.

cppunit – concepts

Test fixtures:

Basis for running test cases.

Stablishes a fixed environment in which tests are run.

Test callers:

Wraps the test cases in a fixture by registering each of the functions which performs the individual test cases.

Test suites:

Added to a test fixture to group test cases together.

Test runners:

Ø Wraps the test suite in each test fixture.

```
#include <iostream>
#include <stack>
#include "TestCase.h"
```

```
class StackFixtureTest : public CppUnit::TestFixture {
  private:
    std::stack<int> S;
  public:
    void setUp() {}
    void tearDown() {}
    void tearDown() {}
    void TestStack()
    {
        CPPUNIT_ASSERT(S.empty() == true);
        S.push(100);
        CPPUNIT_ASSERT(((unsigned int) S.size()) == 1);
        CPPUNIT_ASSERT(S.top() == 100);
    }
}
```

```
static CppUnit::Test *suite()
```

CppUnit::TestSuite *ts = new CppUnit::TestSuite("StackTest"); ts->addTest(new CppUnit::TestCaller<StackFixtureTest>("testStack", &StackFixtureTest::TestStack));

return ts;

};

CppUnit::TextUi::TestRunner runner; runner.addTest(StackFixtureTest::suite()); runner.addTest(NextFixture::suite()); runner.run();

Shortcomings

Lack of exception handling.
Lack of template handling.
Does not take advantage of C++ specific constructs such as functors.