



Faculty of Science



Architectural Analysis of Microsoft Dynamics NAV

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Outline

- 1 Introduction
- 2 Motivation
- 3 Architectural Analysis
 - Table
 - Codeunit
 - Form
 - Report
- 4 Modularized architecture
- 5 Conclusion
- 6 Future Work



Introduction

- Deeper investigation of *one* ERP system: Microsoft Dynamics NAV (formerly Navision)
- Small and Medium-sized Enterprises (SMEs)
- More than 57,000 customers worldwide
- More than 2,700 certified partners worldwide
- More than 1,500 certified add-ons (*verticals*)
- (approx 1,000,000 lines of code!)



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Motivation

- Hands-on experience with a real-world ERP system (within the 3gERP project, *evolutionary* approach)
- Provide a computer scientific description of NAV
- Address *upgradability* and *performance* issues
- Ideas for a modularized architecture
- Challenge: *Backwards compatibility* (NAV supply chain)

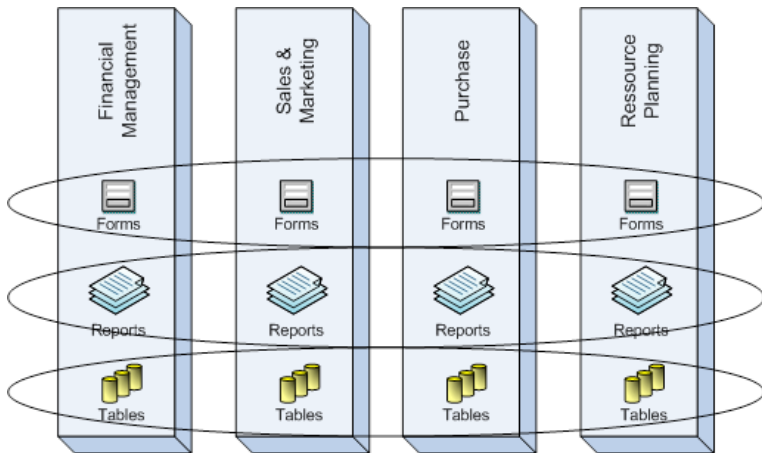


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Architectural Analysis



Architectural Analysis

- Object based analysis
- NAV object \simeq class (OOP)
- NAV object types:
 - Table
 - Codeunit
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 - Report
- Provide class interface “schema” for each NAV object type
- Useful for translation to e.g. C#
- Microsoft Dynamics NAV 5.0 W1 SP1, Microsoft SQL Server 2005



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Table

Constant

1. $Name \in String$ (table name)
2. $\Sigma : String \rightarrow_{fin} SimpleType \times \mathcal{P}(Property)$ (signature/table schema)
3. $Fields \stackrel{def}{=} \text{dom}\Sigma$
4. $PrimaryKey \in Fields^+$ (non-empty primary key definition)
5. $Indexes : Fields^+ \rightarrow \mathcal{P}(Fields)$ (table indexes and Sum Index Field definitions)
6. $TableRelation : Fields \rightarrow TableRelationExp$ (table relation definitions)
7. $\Sigma_{FlowField} : String \rightarrow_{fin} FlowFieldExp$ (FlowField definitions)
8. $\Sigma_{FlowFilter} : String \rightarrow_{fin} SimpleType$ (FlowFilter definitions)
9. $\text{dom}\Sigma \cap \text{dom}\Sigma_{FlowField} \cap \text{dom}\Sigma_{FlowFilter} = \emptyset$ (non-overlapping definitions)

Per instance

10. Built-in methods ("triggers" in NAV terminology, e.g. OnInsert, OnDelete, etc.)
11. $Vars : String \rightarrow_{fin} Type$ (user-definable instance variables)
12. $Methods : String \rightarrow_{fin} Procedure$ (user-definable methods, "procedures/triggers" in NAV terminology)
13. Mutators (built-in methods for updating state, e.g. set a FlowFilter)
14. Iterator (an iterator for traversing data in the table. Key features: FIND, INSERT, MODIFY, DELETE)



Table (triggers)

- Table “triggers” are not triggers as known from active databases. Problem if used for validation purposes (invariants)
- OnInsert, OnModify, etc.
- Actually GUI triggers



Table (SIFT)

- Sum Index Field Technology is used to support *range sum queries*:

$$\sum_{r \in \sigma_{F_1=v_1 \wedge \dots \wedge F_{i-1}=v_{i-1} \wedge F_i \in [v_i; v'_i]}(T)} \pi_F(r)$$

- Amount \in Indexes(G/L Account No., Posting Date)

	G/L Account No.	Posting Date	Amount	...
$r_1 =$	1010	2008-05-01	100	...
$r_2 =$	1020	2008-07-01	600	...
$r_3 =$	1020	2008-01-01	200	...
$r_4 =$	1020	2008-12-01	100	...



$$\sum_{r \in \sigma_{G/L \text{ Account No.}=1020 \wedge \text{Posting Date} \in [2008-07-01; 2008-12-31]}(T)} \pi_{\text{Amount}}(r)$$



Table (SIFT)

- Also supports count, average, minimum and maximum
- We present data structure (augmented search tree) with complexity $\mathcal{O}(\log n)$ for update of T and for calculating range sum queries

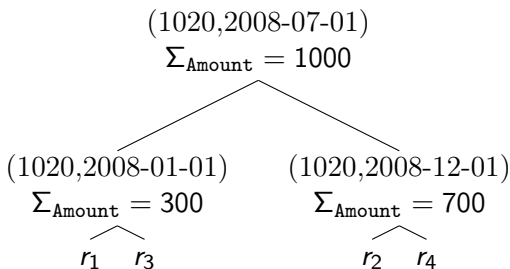


Table (SIFT)

- Current solution in Microsoft SQL Server has complexity $\mathcal{O}(\log n)$ for updates and $\mathcal{O}(n)$ for range sum queries. Only supports sum, count and average.
- Uses materialized (indexed) views
- Programmer specifies SIFT indexes



Table (relations)

- NAV supports complex table relations
- Not maintained by DBMS and not invariants: No referential integrity
- Conditional table relations \Rightarrow unnormalized database design
- Proposed solution: Only allow SQL relations (invariants, checked by DBMS)
- Unnormalized database: Harder to upgrade/customize (e.g. “items” table has 175 columns)
- Proposed solution: Normalize database by introducing *joins* (*views*)



Table (FlowFields)

- Tables contain derived data (FlowFields/FlowFilters)
- Utilizes SIFT
- Derived data should be separated from “raw” data
- Proposed solution: *Views*
- *Backwards compatible*



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Codeunit

- C/AL (imperative programming language, Pascal like)
- Statements (w/ side effects), expressions
- (Almost) strongly typed
- Typed database access (!)
- Strict type annotations \Rightarrow code duplication (cf. upgradability/customization)
- Strict type annotations \Rightarrow unnormalized tables (“pseudo polymorphism”)
- Proposed solution: Polymorphism/sub typing



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Form

- Form can be *bound* to a single table
- Easy (and automatic) integration with data
- Easiest solution for compound data (multiple tables): Make *one* product table
- Implicitly encourages unnormalized database design



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Report

- Report = Data set + post processing
- Post processing = C/AL
- Data set = *pairwise join* of multiple tables:

$$T_1 \bowtie_{p_1} T_2 \bowtie \cdots \bowtie_{p_{n-1}} T_n$$

p_i only mentions T_i and T_{i+1}

- Current solution: nested looping
- Proposed solution: (indexed) joins



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Modularized architecture

- Encapsulation/abstraction is desirable (well-known in CS)
- Today: Logically related code spread across multiple NAV objects
- Needed: Code refactorization
- Today: Denormalized tables, sparse
- Needed: Decomposition to normalized tables (views provide means for backwards compatibility)
- One reason for denormalized database: *history problem*. Copying of data is OK, but data schema should be reused, not copied.
- Claim: Will make customization/upgrading easier



Modularized architecture

- First approach: Module = collection of existing NAV objects
- Did not work (cf. previous slide)
- Modularization is *necessary* (weak coupling)
- Current code base: 1 MLOC
- High level of interdependency (“spaghetti”): On average each object has 10 dependencies (not taking all dependency types into account!)
- Remove code duplication (ITU student project)



Modularized architecture

- Immediate benefits: Easier to maintain, extend, customize
- Future possibilities:
 - Module contracts (stateful types)
 - Aspect oriented programming (cf. Sebastien Vaucouleur)



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Conclusion

- Lack of (formal) documentation
- Performance issues (“straightforward” to solve)
- No modular design (harder to solve: database decomposition + code refactorization + elimination of duplicated code)
- Claim: Modularized architecture will lower TCO (MS development, partner customization, upgrades)



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Future Work

- Tools to support modularization (dependency analysis, code refactorization)
- Code analysis relies on a formal grammar – provided in our analysis.
- Investigate possibility of using *updatable* views
- *Incrementalized* views instead of SIFT (FunSETL, Michael Nissen)
- Student projects at DIKU



Thank You!

